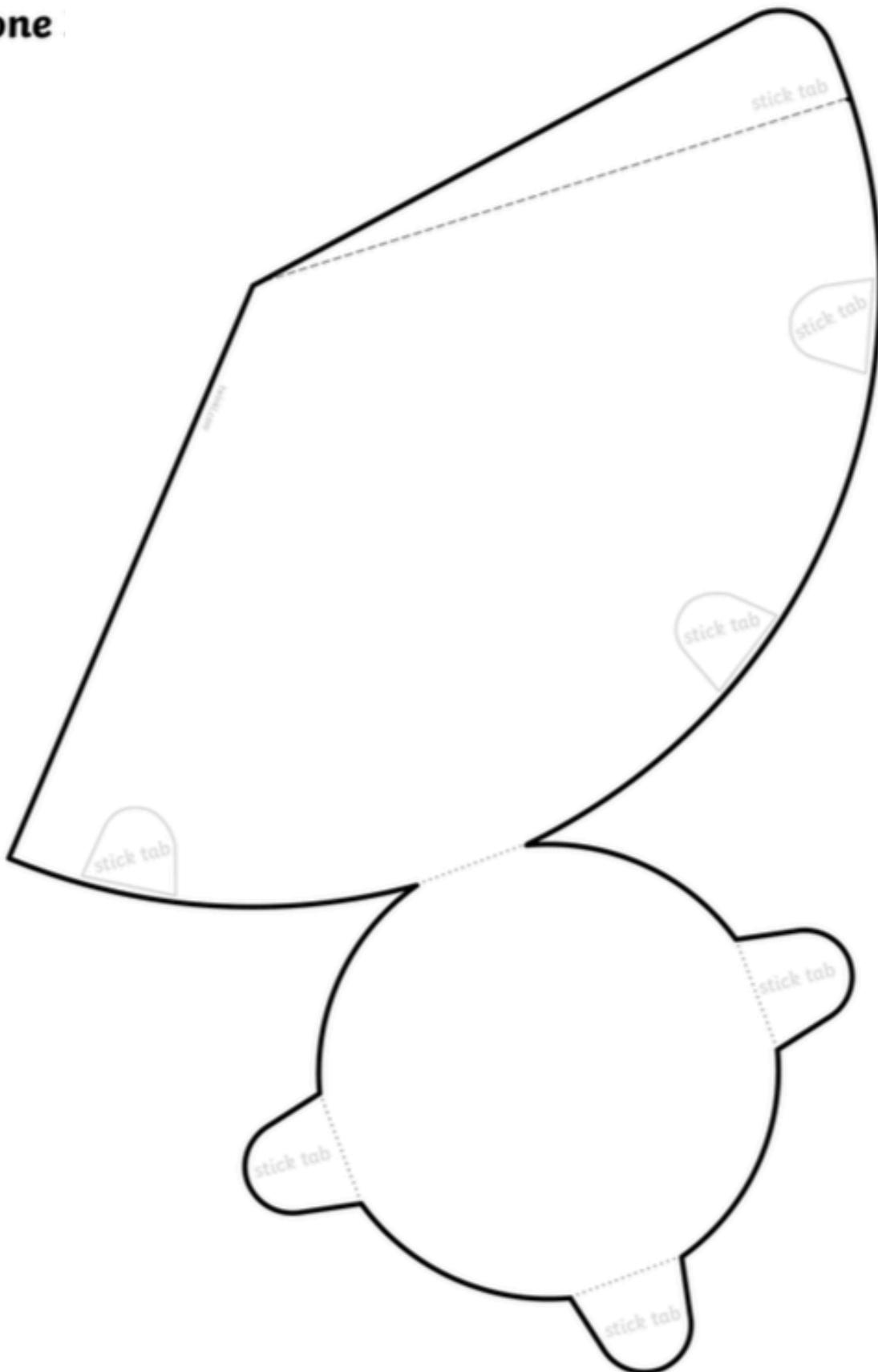


Aim - to develop my understanding of 3D shapes and their nets.

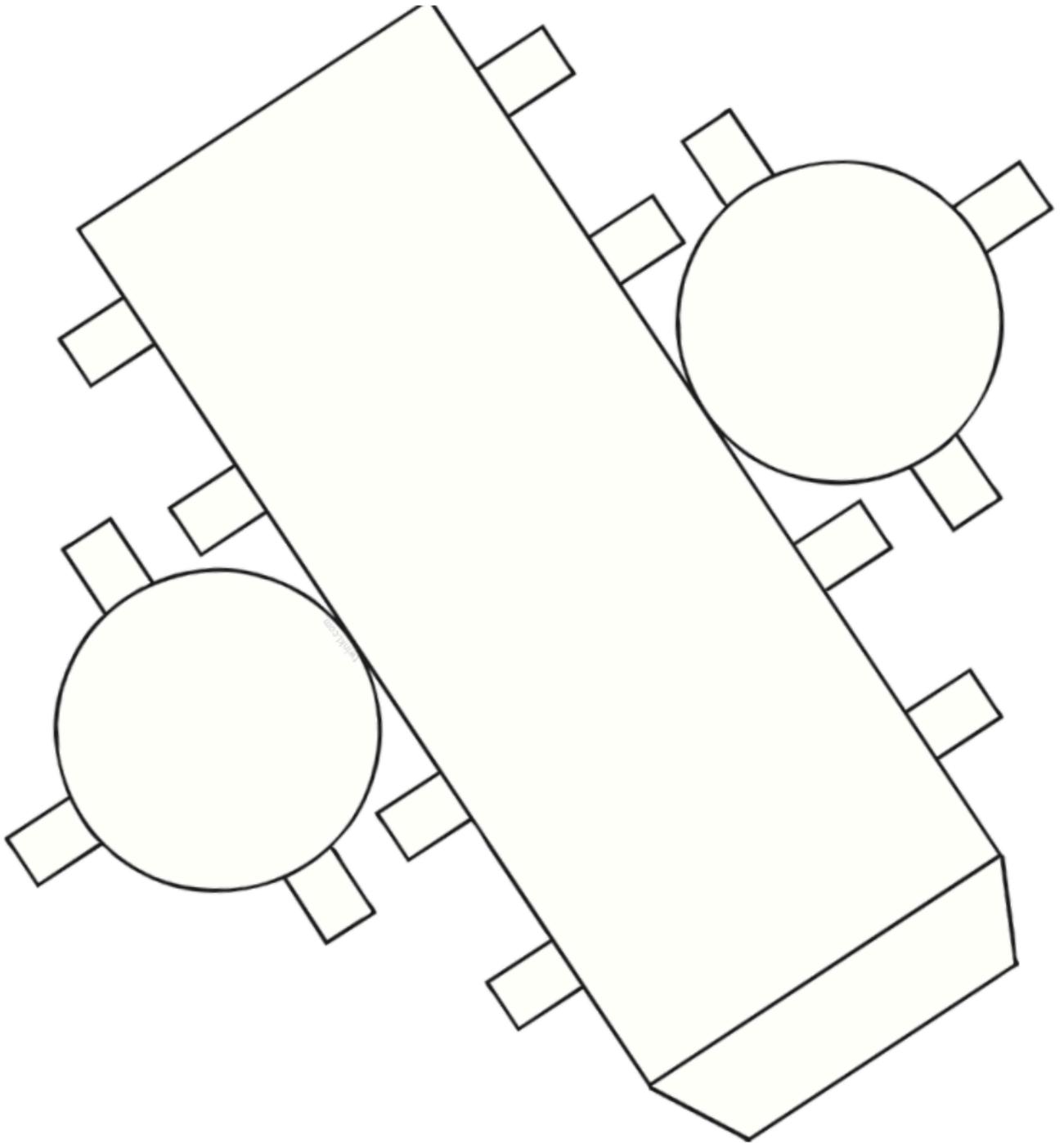
Cut out the following nets and then make the 3D shapes.

When you have made each 3D shape count the number of edges and faces it has.

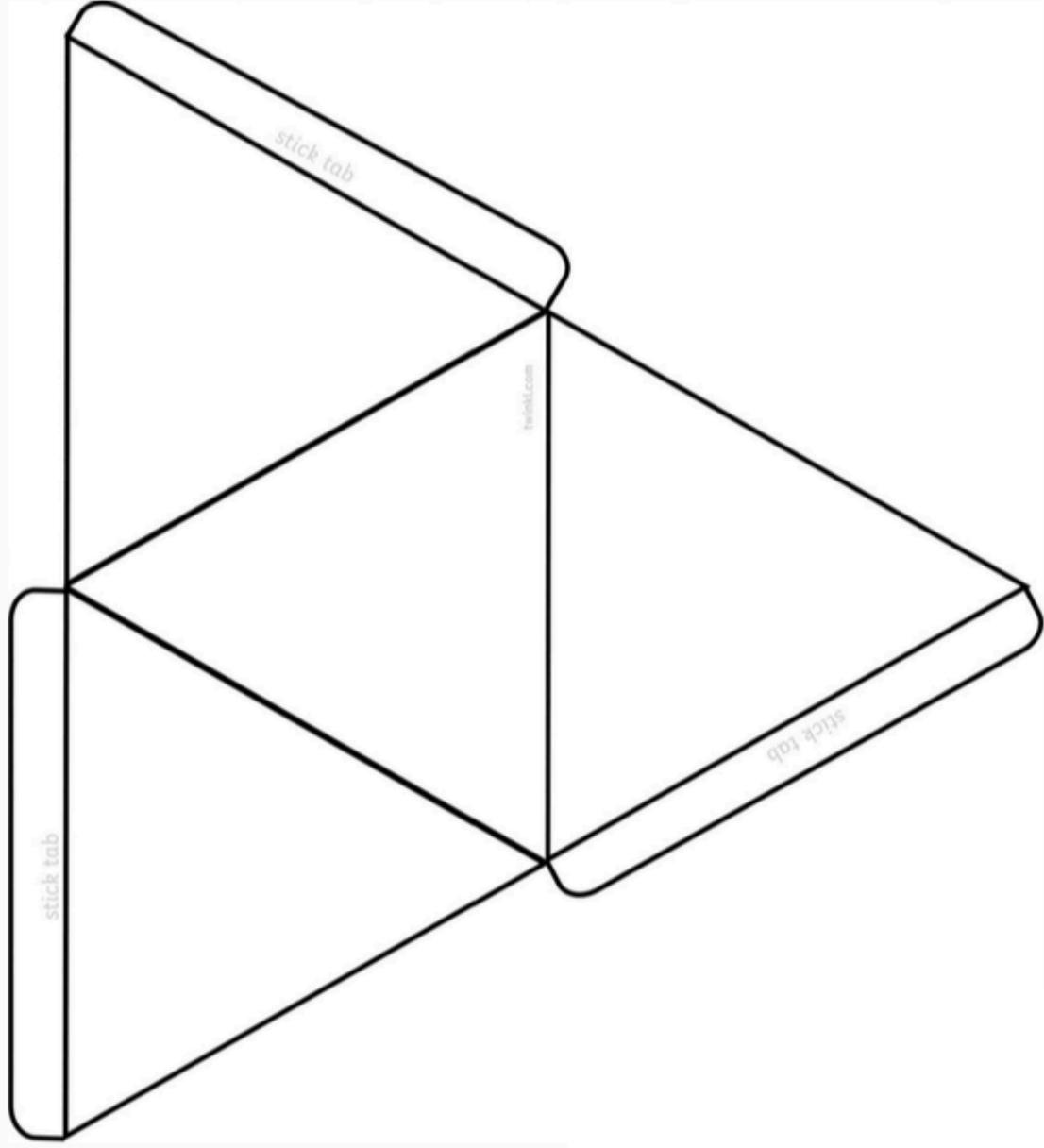
Cone



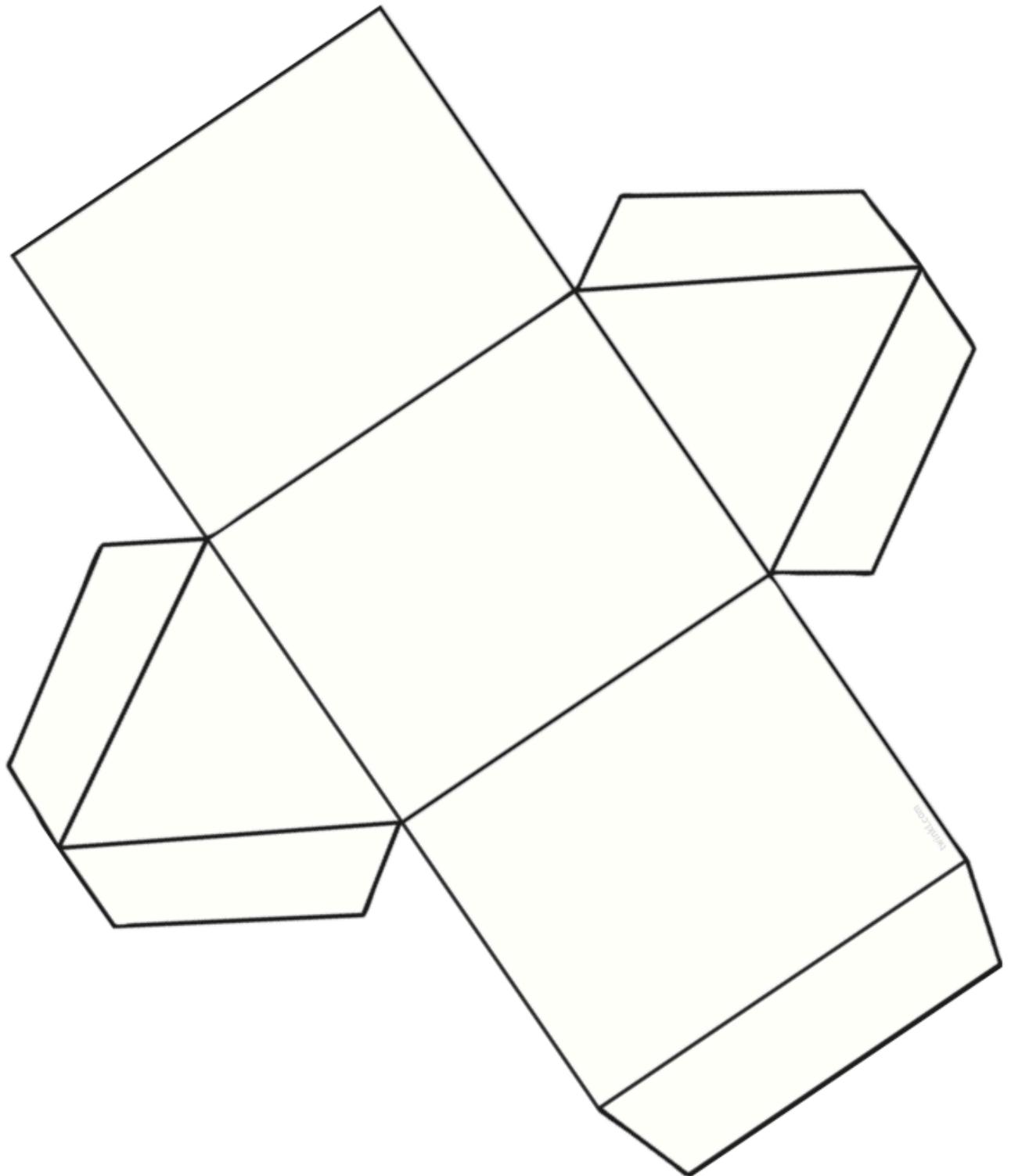
Cylinder



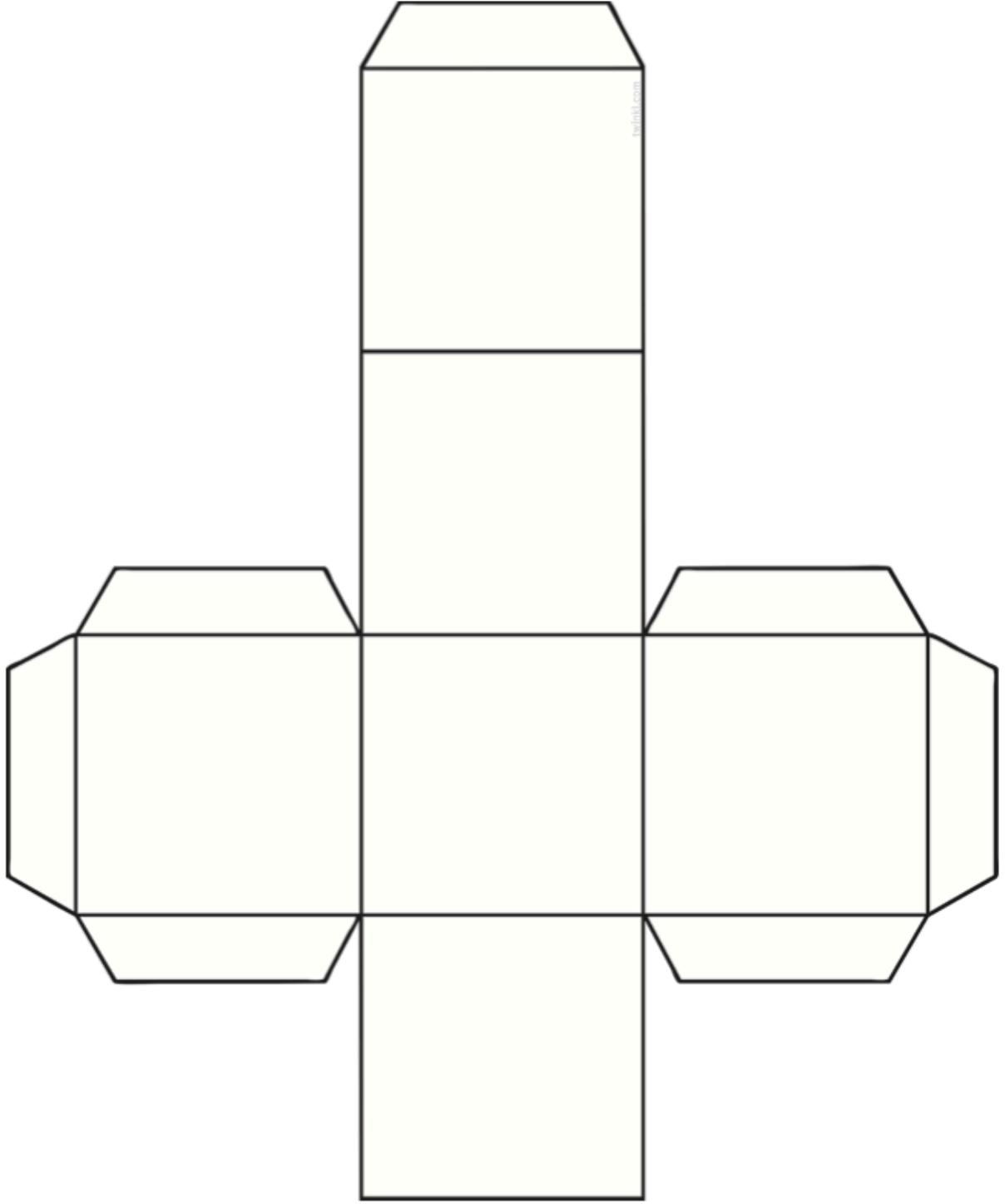
Tetrahedron



Triangular Prism



Cube



Square-based Pyramid

